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**Restaurant Simulator**  
Enya Xue

"Welcome to Enya’s Bar & Grill! This simulation will take you on a guest experience behind the scenes of a fine dining restaurant. Let the host take you on a tour starting at the host stand. First, you’ll check out the dazzling bar, and hear the chatter of guests and clinking glasses as you walk through the dining room and into the busy, chaotic kitchen. Finally, as you stay past last call and the restaurant empties, you’ll hear the sounds of staff hastily doing their closing duties, wrapping up another busy Saturday night service."

**Reflect**  
Adam Boehmer

*As it resonates in the aether, can you hear the echoes in the wind?*

**Discombobulated**  
Georgi Hadzhiiliev

The discombobulated innovator tells the story of a man with too many ideas and nowhere to place them all. He always does too much at the same time and is never able to please himself. His friends think that he is just indecisive. His family life is mediocre, and he always craves approval from other people. He never believed that having too many ideas at once could be a bad thing. As he sits at his typewriter and looks out his window, his inner thoughts collide with his work...

**Supremacy**  
Tom Carmichael

This composition has a compelling sense of power and control due to its gripping piano riff, booming bassline and layered drums. The intensity increases after each new section, emphasising the beat’s dominant presence for the listener. The layered drum patterns add additional energy and intensity to the percussion elements of the piece while also providing variation. A classic pop chord progression is delivered by the piano, with extra notes added for depth and interest. The bassline provides a wicked and booming effect for this piece and provides colour for the rest of the instruments in the piece. I hope you enjoy “Supremacy” written and produced by Tom Carmichael.

**Reciprocal**  
Drew Glazier

"Related to each other in such a way that one completes the other or is the equal of the other."

*Your life is simply a reflection of yourself.*

**Trapped**  
Jacob Gower

This piece is an insight into the mind under stress. When stressed, you can feel trapped inside your own mind. The piece goes through different states of stress, leaving things to the last minute, until they eventually boil over and there is no more space for your own thoughts in your mind. There is a balance between quite times when the stress is suppressed, but slowly boiling to the top until it is utter chaos. The piece includes some vocals as an insight into the mind, and a stereo soundscape of multiple layered sounds to create a sense of chaos and bewilderment.
Colliding with Myself in a Conservatory of Health
Max Harper

Defined as both ‘a college for the study of classical music or other arts’ and ‘a room with a glass roof and walls, attached to a house at one side and used as a greenhouse or a sun parlour’, this piece encapsulates both definitions of ‘conservatory’ into its overarching meaning. The erratic essence of life whilst studying the arts, in contrast to the calming nature of what is often attributed to the latter definition, indicates disparity, but of the healthy sort. Healthy, as these moments of chaos are unequivocally required in order for one to truly appreciate the bliss of tranquillity.

SurfinTheNet.mp3
Sebastian Handley

In an age where the internet dominates so many aspects of our lives, it’s comforting to imagine back to a simpler, more hopeful time.

Piano or Nintendo?
Alan He

This piece is a rewind to my RCM 3 days, when I would practice until my parents leave, play video games, and run back to the piano bench when they come back. The pixelated adventures between harmonic minor scales carried a fond memory, and I hope to convey that sense of warmth and nostalgia through my composition.

The Chaos in the Calm
Cait Hilborn

This composition portrays the simultaneous feeling of calm and chaos. Rain and storms are often used as white noise to aid sleep or focus. So, I have combined the idea of peaceful white noise with the chaos of a storm. The ever-growing loudness of the storm is to portray the uneasy feeling of being stuck and not knowing when it (the storm) will be over.

I used rice to mimic the sounds of rain falling, a door slamming and ripping paper for thunder, and the wind is a mix of train and desk fan sounds. These are all items or noises from my daily life that I have combined and edited to portray the chaos in my calm.

Power of Phoebe
Paige Kash

Phoebe, the goddess of the moon, was said to have many powers such as flying, repelling and attracting objects as she pleased, and to conjure silver light. As I imagine her in space still obtaining power from the moon, I also imagine that as beautiful as it looks, it must get lonely. The goal of this piece is to sound like the expansion of her sliver light, reflecting other colours in the cold, still, environment of space; calm and beautiful yet ominous and isolating.

Blister Pack
Declan Korda

Blister Pack is a liquid drum & bass track with elements of hyper pop & modern breakcore. The song is driven by a catchy synth lead and blazing fast drum breaks, as well as lead guitar played by the one and only Sam Hansell.
Metals in the Water
Ziwen Luo

This composition depicts a captivating scene in which a selection of man-made metals is submerged underwater, eliciting an array of distinct sounds. It explores the intricate relationship between nature and human industry by showcasing the interaction of water and metals. It demonstrates that although these two objects are rarely related to one another, they can together produce harmonic and unique sounds.

Click
Javier Rueda

“Click” attempts to mess with the rhythm perception of the listener by incorporating different types of arpeggiation and syncopated elements. This goal is achieved not only by making use of percussive elements but also by interconnecting the melodic lines between the two main instruments throughout the piece.

Slow Burn
Ewan Munro

A slow decent into madness, the clock ticking away remaining sanity after a dark deed. Chaos growing until the clarity of the end, the realization of your actions.

Digital Dilemmas
Liam Murphy

My piece, “Digital Dilemmas” was made with the premise in mind: “What would happen if I used ONLY the stuff we have learned in class, and nothing external?” Well, as it turns out, this is what I got: a piece of basic school sample audio, self-made percussion, and synthesizer (among other such things).

To tell the truth, in the beginning, I had planned to go in a completely different direction from where this piece is now, but that’s just what happens. You write parts, sometimes it sounds right, sometimes not, and sometimes, you drop in something random and it takes you down a new path; hence the name. A song made of choices, plans, and unexpected turns.

wolf bells
Felix Sandford

A simple abstraction of a short night in the woods told through basic synthesizers and a manipulated sample.

Happenings of Synth and Nature
Rian Fenton

Happenings of Synth and Nature is a piece that uses multiple synthesizers and sounds derived from nature to create an atmospheric soundscape.